



FOR IMMEDIATE RELEASE:

Flashing Light August update and 25% Steam discount

Banbury, Oxfordshire – 27th August 2020

The highly popular Emergency Services Simulator, Flashing Lights, is receiving a huge update to bring new in-game voice chat and channel specific text chat to allow smooth uninterrupted communication within departments.

To celebrate this massive step for the game and the community we are offering a 25% discount on Steam to encourage new players to step into the world of Flashing Lights

The update and discount will go live at 6pm on the 27th August 2020.

Since its launch, Flashing Lights has sold over 180,000 copies on Steam and garnered a huge community around it, currently earning a fantastic 88% on recent reviews and 84% on lifetime reviews. Monthly updates and roadmaps ensure that it is constantly evolving and improving. The September update, concluding the Q3 roadmap, involves major background work to ensure that Flashing Lights continues to grow throughout the year.

About Flashing Lights

Flashing Lights is a single-player and multiplayer emergency services simulator focusing on police, firefighters and emergency medical services. Enrolling with one of these departments, players will take on unique missions in an open world. Players will engage in desperate car chases, treat life-threatening injuries, and put out lethal fires. Each department has its own vehicles and equipment for players to utilise.

Press Copies

To request press copies of Flashing Lights:

Media and journalists – email wills@excalibur-games.com

Content creators – please request via [Keymailer](#)

All Links

Flashing Lights on Steam: <http://store.steampowered.com/app/605740>

Flashing Lights Official Gameplay Trailer: https://youtu.be/69v-j9_uEMM

Flashing Lights on Keymailer: <https://www.keymailer.co/g/games/47814>

Excalibur Games on Facebook: <https://www.facebook.com/ExcalPublishing/>

Excalibur Games on Twitter: <https://twitter.com/Excalpublishing>

Official gameplay trailer: <https://youtu.be/m73I-FBQW5c>

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About the Developer – Nils Jakrins

Flashing Lights is Nils' debut game and is inspired directly by his own passions. Having wanted to play an open world multiplayer emergency simulator with friends, Nils took the idea into his own hands and began working on Flashing Lights in his spare time. Now, having been signed on by Excalibur Games, Nils is evolving the game in new and exciting ways with regular updates throughout Early Access.

About Excalibur Games

Excalibur Games is the publishing arm of parent company Contact Sales Ltd, which was founded in 1997.

Excalibur Games has moved forward to release its own original products, in addition to widely recognised licensed titles.

Successful releases Jalopy, Tracks, Shoppe Keep 2 and Flashing Lights have propelled Excalibur's digital portfolio forward.

Excalibur has worldwide Microsoft™ Xbox One, Sony™ Playstation 4 and Nintendo™ Switch publisher status.

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